



上海交通大学  
SHANGHAI JIAO TONG UNIVERSITY



# Inter-cloud Introduction

——Yisheng Wang





- ① Introduction
  - ① Summer Updates
  - ① Future Work
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# Introduction

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- Cloud Introduction
  - Cloud Federation
  - Researches on Cloud Federation
  - Conclusion
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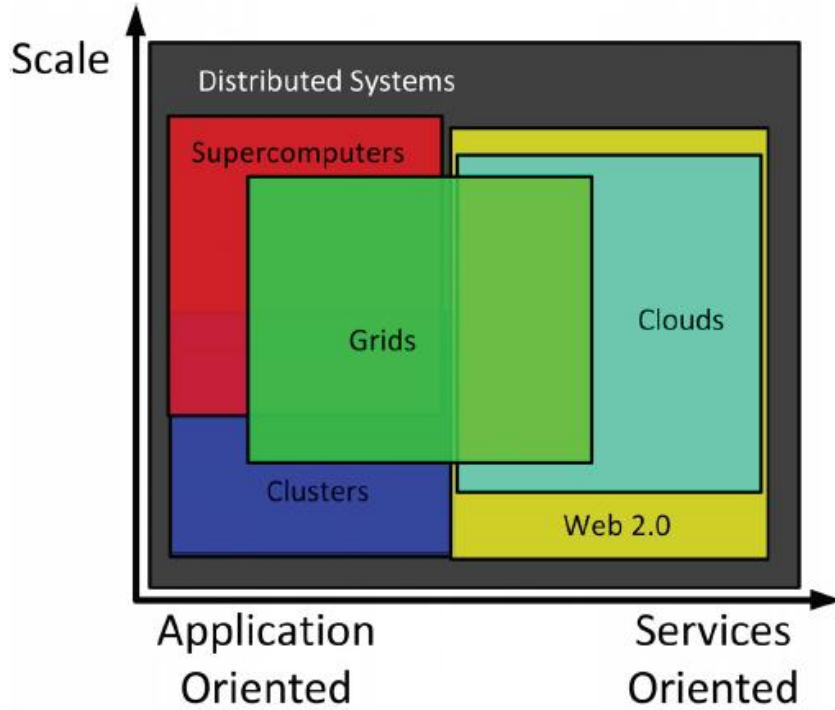
## ④ Definition

- A **large-scale distributed computing paradigm** that is driven by economies of scale, in which a pool of abstracted, virtualized, dynamically-scalable, managed computing power, storage, platforms, and services are delivered on demand to external customers over the Internet.
  - In “Cloud Computing and Grid Computing 360-Degree Compared”



# Cloud Introduction

## Comparisons & Service Mode



SaaS	Software-as-a-Service	Google Apps, Microsoft "Software+Services"
PaaS	Platform-as-a-Service	IBM IT Factory, Google AppEngine, Force.com
IaaS	Infrastructure-as-a-Service	Amazon EC2, IBM Blue Cloud, Sun Grid
dSaaS	data-Storage-as-a-Service	Nirvanix SDN, Amazon S3, Cleversafe dsNet





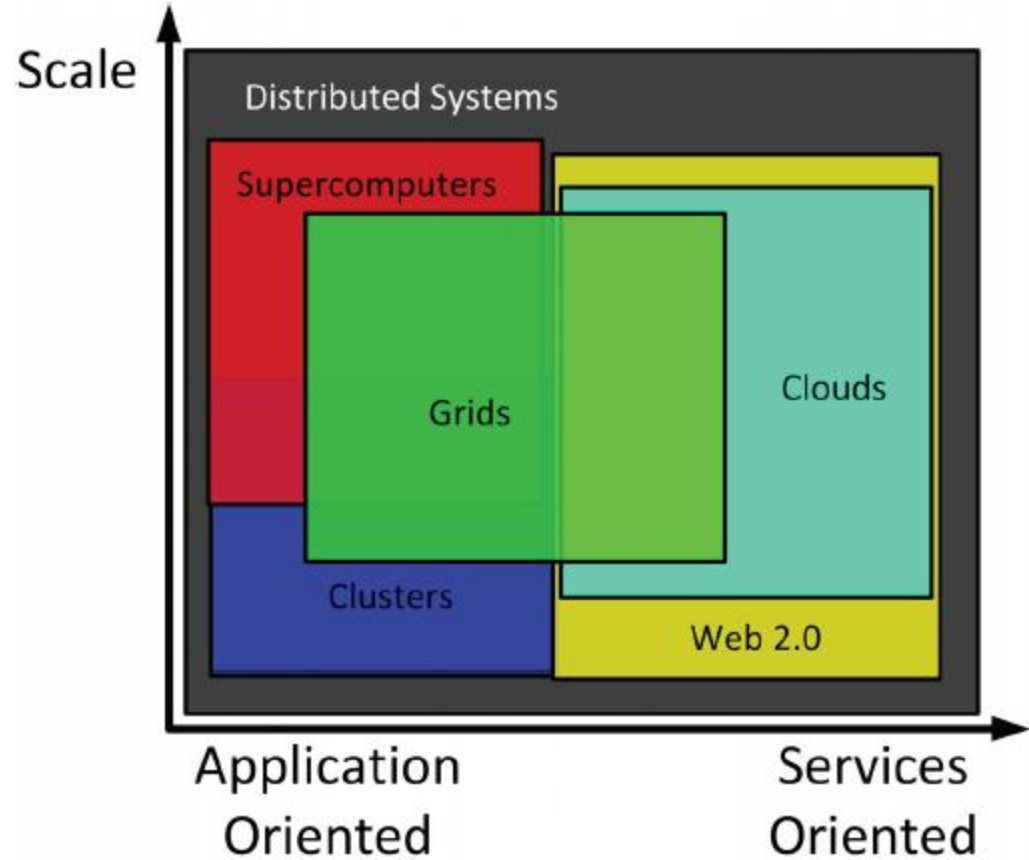
# Cloud Introduction

- **Cloud definition**

- Massively scalable
- Can be encapsulated at different levels
- Driven by economies of scale
- Configurable

- **Grid**

- Enable resource sharing and coordinated problem solving in dynamic, multi-institutional virtual organizations

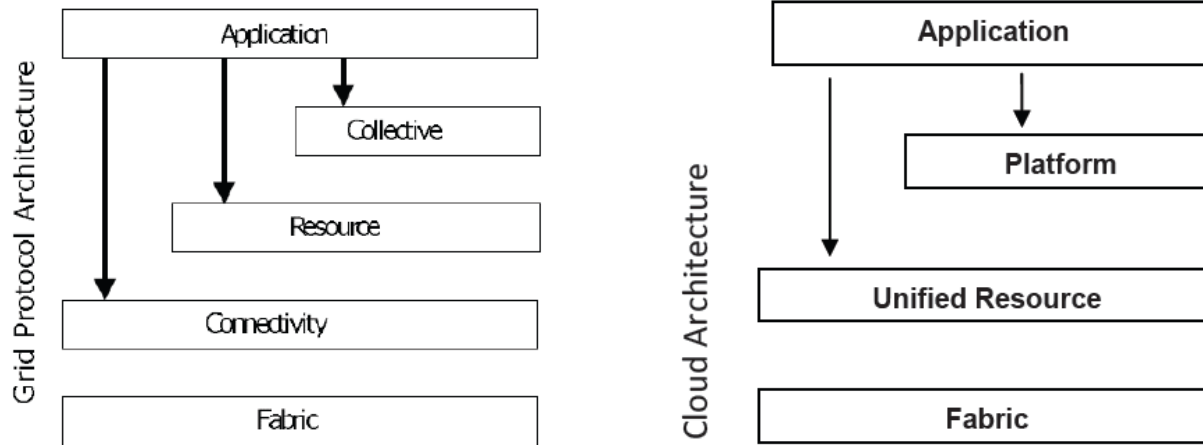




# Cloud Introduction

- **Difference**

- Business Model (consumption basis / project-oriented)
- Motivation (address internet-scale computing problem / integration)
- Architecture



- Resource Management (shared by all users at the same time / Queuing system)



- **Difference**

- Virtualization (abstract & encapsulate / doesn't rely on so much)
- Programming Model (WS APIs / MPI / Mash-up & scripting)
- Application Model (HPC & HTC)
- Security Model (simple / mature)

- **Challenge of Cloud**

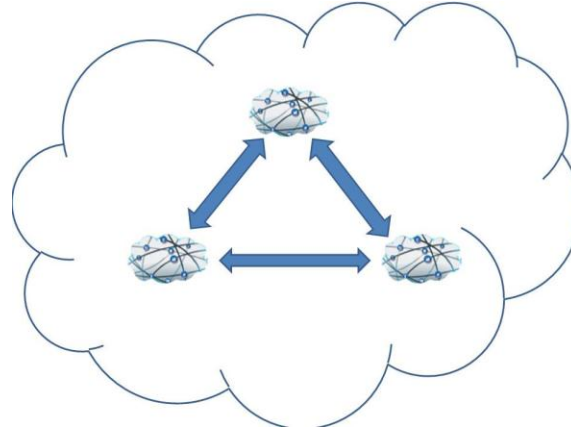
- Provenance (reproducibility of science results)
  - Privileged user access
  - Regulatory compliance
  - Data location
  - Data segregation
  - Recovery
  - Investigative support
  - Long-term viability
-





# Cloud Federation

- Message transmission & collaboration among Clouds



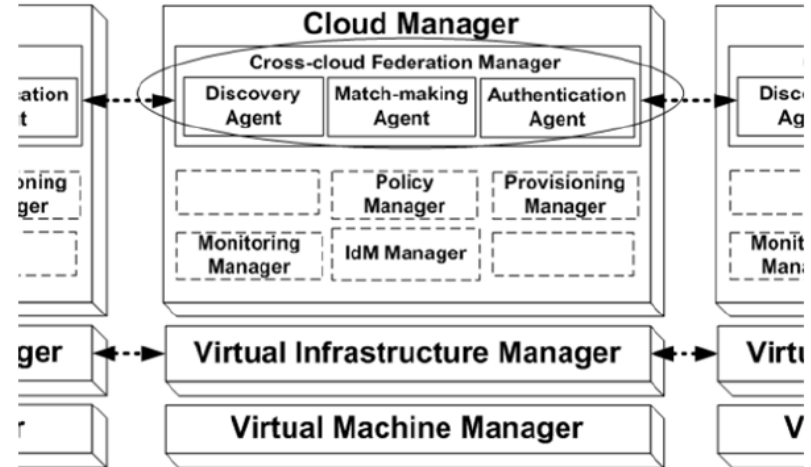
- An ideal solution to
  - tasks overload for a single Cloud
  - user's need to transplant their Cloud-apps
  - a new business model for Cloud providers



# Researches on Cloud Federation

- Add an additional communication layer on the **top** of the existing architecture

- Antonio Celesti
- RESERVIOR model by IBM



- Contribution

- Few changes are involved
- Discovery -> Match-making -> Authentication



- How to Enhance Cloud Architectures to Enable Cross-Federation
    - Cloud Computing (CLOUD), 2010 IEEE 3rd International Conference on Digital Object Identifier
    - Monolithic -> Vertical Supply Chain -> Horizontal Federation
    - Discovery -> Match-making -> Authentication
-



- **Discovery Agent**
    - Publish-and subscribe software pattern
    - Act as a presence daemon to distribute info
  - **Match-making Agent**
    - Find the best fit foreign cloud to build federation
  - **Authentication Agent**
    - Create a security context between home and foreign cloud (cooperating with third-party trusted entities)
    - Identity Provider / Service Provider (log-in once)
-





- Implementation

- Discovery - XMPP (Extensible Messaging and Presence Protocol)
  - Getting others' info through IM through a special XML tag `<iq></iq>`
- Match-making – XACML
  - Analyzing unquantifiable and quantifiable info belonging to a certain range
  - Using matrix to list all quantifiable parameter and choose one with the smallest 'distance'.
- Authentication – SAML (Security Assertion Markup Language)

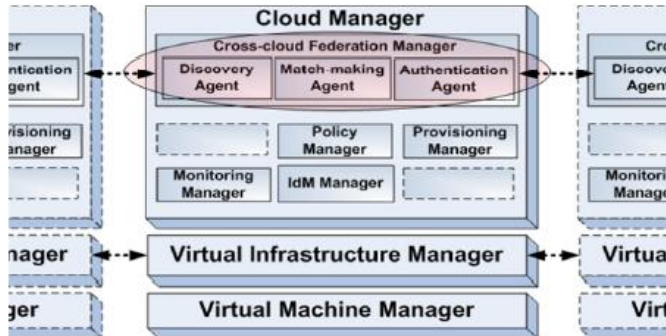


- Three-Phase Cross-Cloud Federation Model:  
The Cloud SSO Authentication
  - 2010 Second International Conference on Advances in Future Internet
  - Three-phase
    - Discovery, match-making, authentication
  - Authentication
    - Based on IdP/SP model along with SAML technology
    - Cloud Single-Sign On Authentication



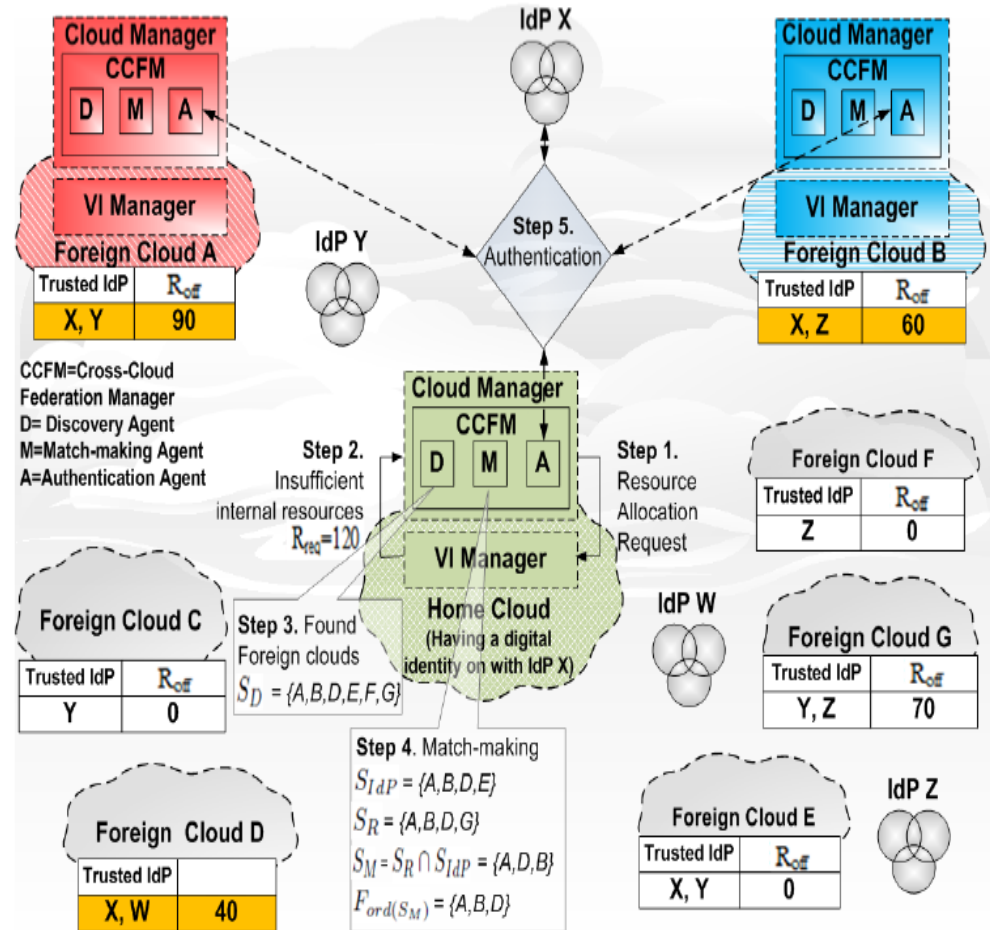
# Celesti's Model

## Architecture



## Example

- Resource request
- Lack of resource
- Find foreign clouds
- Match-making
- Authentication







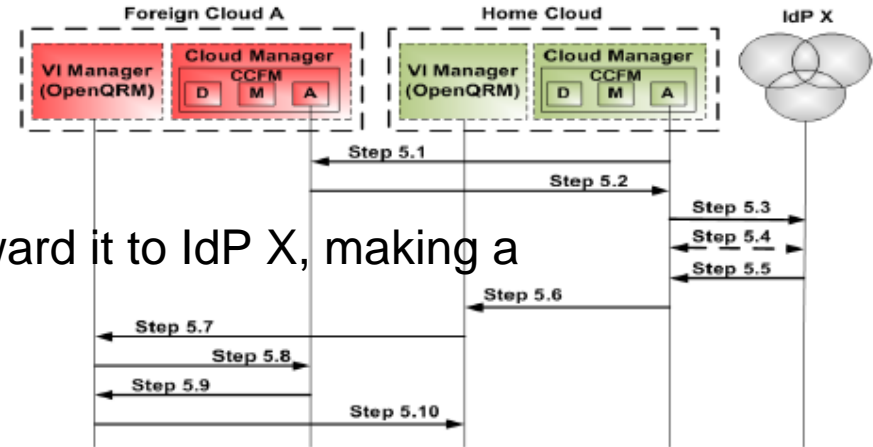
- Authentication phase
  - Single-Sign On is needed and no more authentication will be done with those clouds with same IdP
  - Through IdP, trust context can be built regardless of the internal security policies of Clouds
- SAML
  - Key concepts
    - Assertion, Binding, Protocol, Profile
  - CCAA-SSO
    - A customized developed SAML profile
    - An **assertion** including an authentication statement, a request-response **protocol**, and a SAML SOAP **Binding**



# Celesti's Model

## • Details in Step 5

- Request for a set of virtual resources
- Response an authentication query
- Unpack authentication request and forward it to IdP X, making a SSO request
- Authenticate home Cloud
- Response to authentication request
- Unpack authentication request and forward it to VI Manager
- Send authentication assertion
- Forward to Authentication Agent
- Ask to allocate resources
- Establish a secure communication channel





## • The RESERVOIR Model and Architecture for Open Federated Cloud Computing

- IBM Journal of Research & Development

- Motivation

Facilitate an online economy across clouds considering on-demand, costs, and QoS

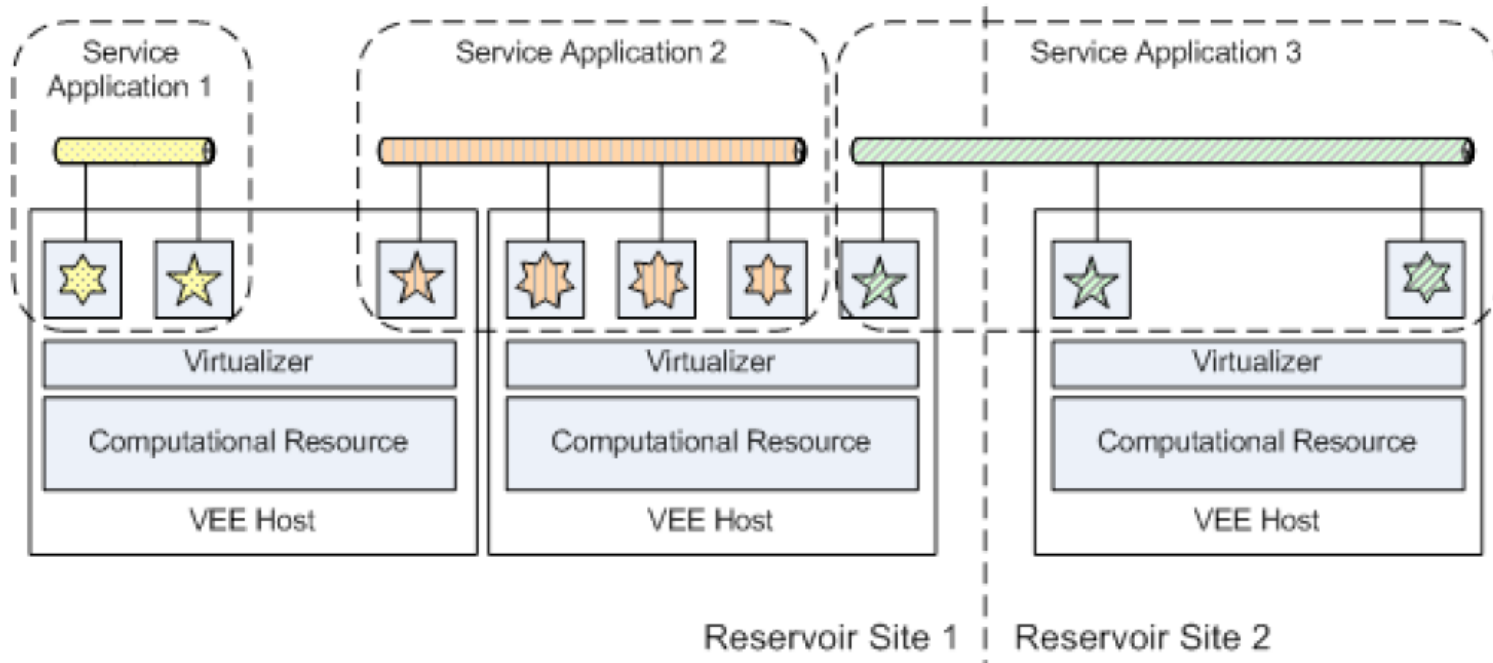
- Current Problem

- Limited scalability of single-provider clouds
  - Current cloud are not designed to support BSM (Business Service Management)
-



# RESERVOIR Model

- The RESERVOIR Model
  - Service provider (business logic)
  - Infrastructure provider (computational resources)
  - VEE (virtual execution environment)





- Service Mode
  - Explicit (fixed size, pay as you go)
  - Implicit (minimize over-provisioning)
- Service manifest
  - Formally defines the contract and SLA between service provider and infrastructure provider
    - size for explicit mode
    - # of CPUs, memory, network bandwidth...
    - # of VEEs
    - .....
  - Extend OVF (Open Virtual Format)



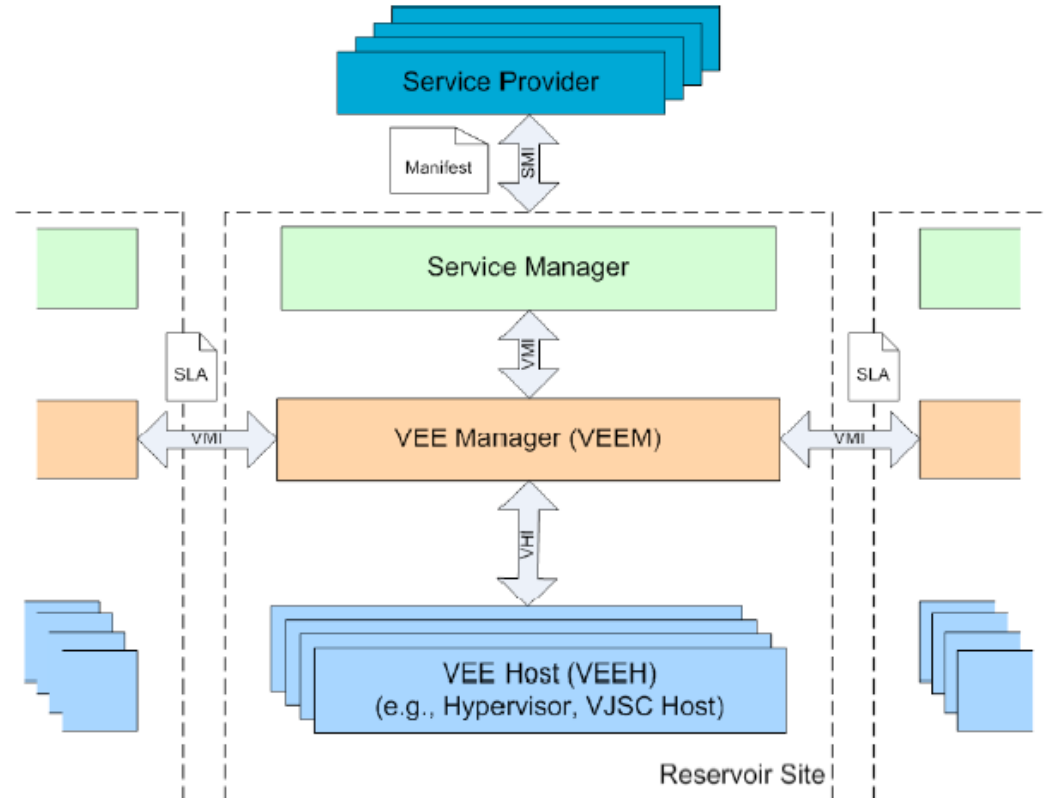
# RESERVOIR Model

- Architecture

accounting  
& billing →

find optimized  
VEE place →

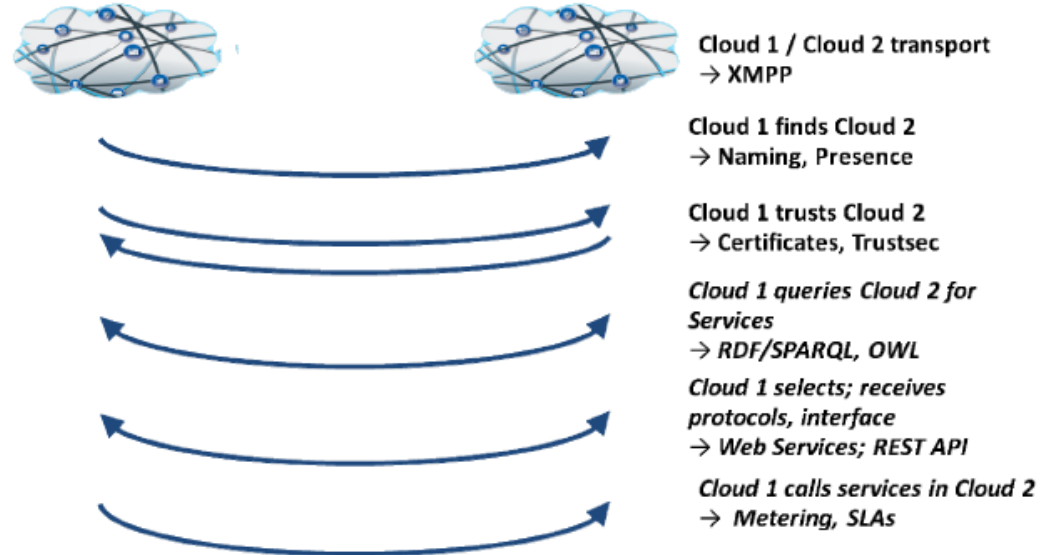
create, migrate VEE,  
allocate resources →





## Focus on **underlying** protocols among Clouds

- David Bernstein
- Erik Ludvigson



## Contribution

- IP Addressing, Message Transmission, Ontology Match-making, Multicasting, Time Synchronization, Security
- Prove the feasibility of Cloud Federation



# Underlying Protocols

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- Blueprint for the Intercloud – Protocols and Formats for Cloud Computing Interoperability
- Current Situation
  - Codes run on one cloud and explicitly reference services on another cloud
- Inter-cloud Protocol
  - Find implicit ways to interoperate among clouds
  - Candidate base set of protocols and formats.





# Underlying Protocols

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- VM Mobility and its limitation
    - Allow a running system to be moved from one VM to another VM.
    - Scope of applicability in network addressing – totally different network rather than only different subnet.
    - Target VM may not as fit as the original one.
  - Storage Challenge
    - Storage failure and user's fault-dealing codes shouldn't be executed in inter-cloud environment.
  - Addressing
    - Each VM has an IP address and each machine can has many VMs.
    - IPv4 and IPv6 are not interoperable. (LISP – Location Identity Separation Protocol)
-



# Underlying Protocols

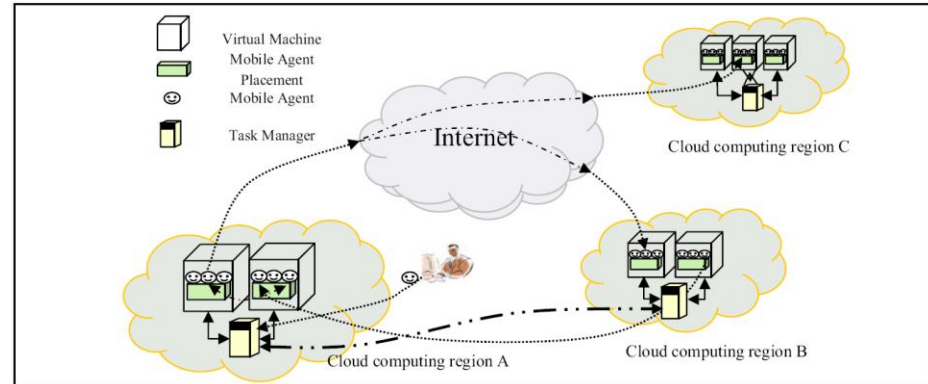
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- Security
    - communicate over a non-secure network or supply trusted security certificates
    - IPA – Identity, Policy and Audit.
  - Message protocol
    - XMPP (Extensible Messaging and Presence Protocol, same as last week)
  - Virtual Machine (focus on image file info)
  - Multicast
  - Time Synchronization
-



## Others

- MABOCCF (Zhang)
  - Based on mobile phone
  - “passive” federation (-)



- Cloud & Grid (Casola)
  - Vertical combination
  - Performance (-)

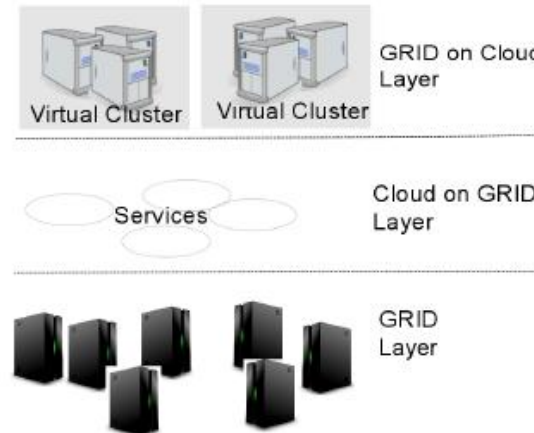


Figure 1. The *gridcloud* layers




# Summer Updates

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- InterCloud (by CLOUD)
  - InterCloud (by GICTF)
  - InterCloud Identity Management (by Celesti)
  - Accounting & Billing in InterCloud (using RESERVOIR)
-



-  InterCloud: Utility-Oriented Federation of Cloud Computing Environments for Scaling of Application Services
    - Proceedings of the 10th International Conference on Algorithms and Architectures for Parallel Processing, LNCS, Springer, Germany, 2010.
    - Motivation
      - Dynamically coordinating load distribution among different Cloud-based data centers. (**Location -> QoS**)
      - Load coordination must happen automatically, and distribution of services must **change in response to changes** in the load.
-



# InterCloud (by CLOUD)

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- Definition & Goal

- Facilitates **just-in-time, opportunistic and scalable** provisioning of application services, **consistently** achieving QoS targets under variable workload, resources and network conditions.
- Create a computing environment that supports **dynamic expansion or contraction of capabilities** for handling sudden variations in service demands.

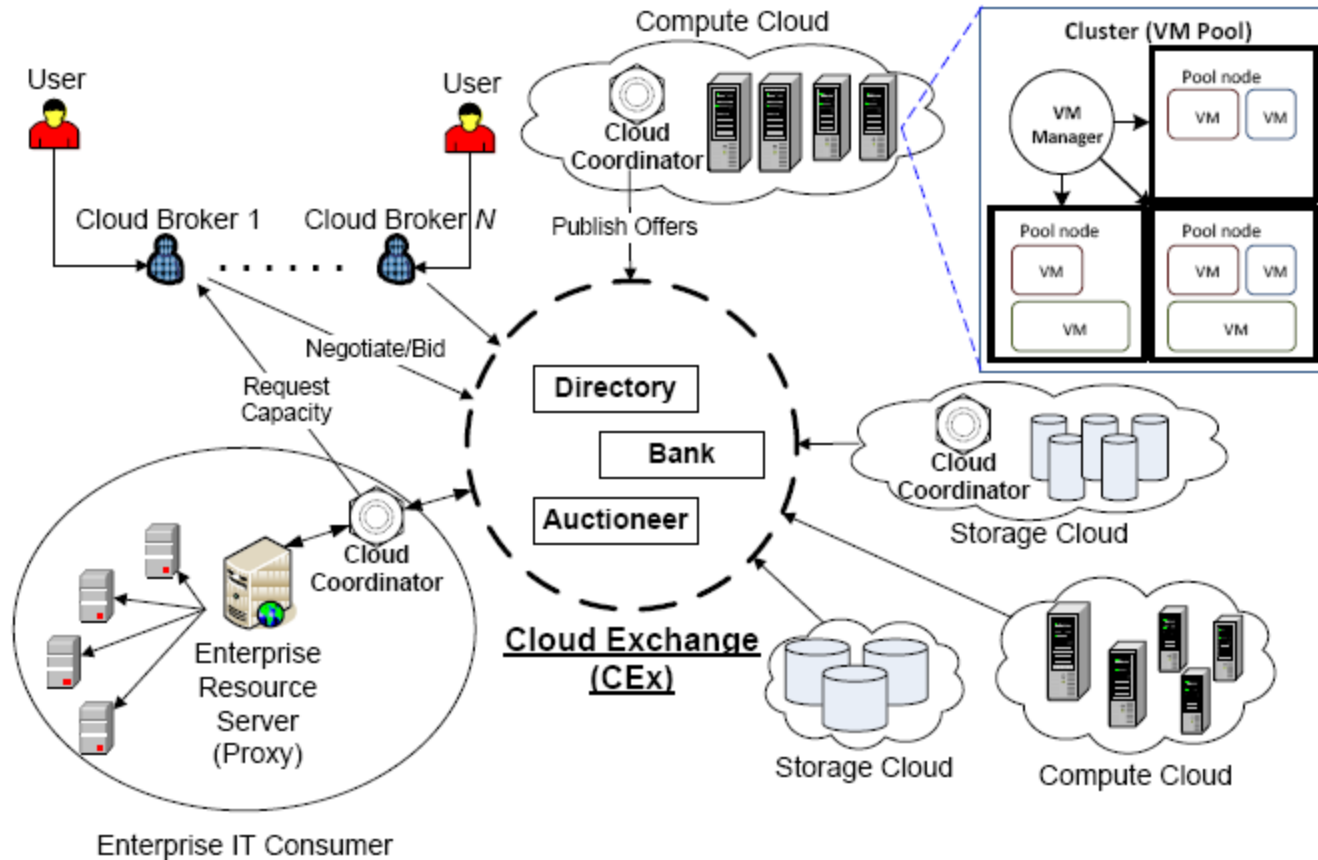
- Intercloud Usage

- It's **impossible** for a single Cloud Provider to put his data centers at all locations around the world, so he needs to construct Federated Cloud to meet **QoS needs for all users**.
-



# InterCloud (by CLOUD)

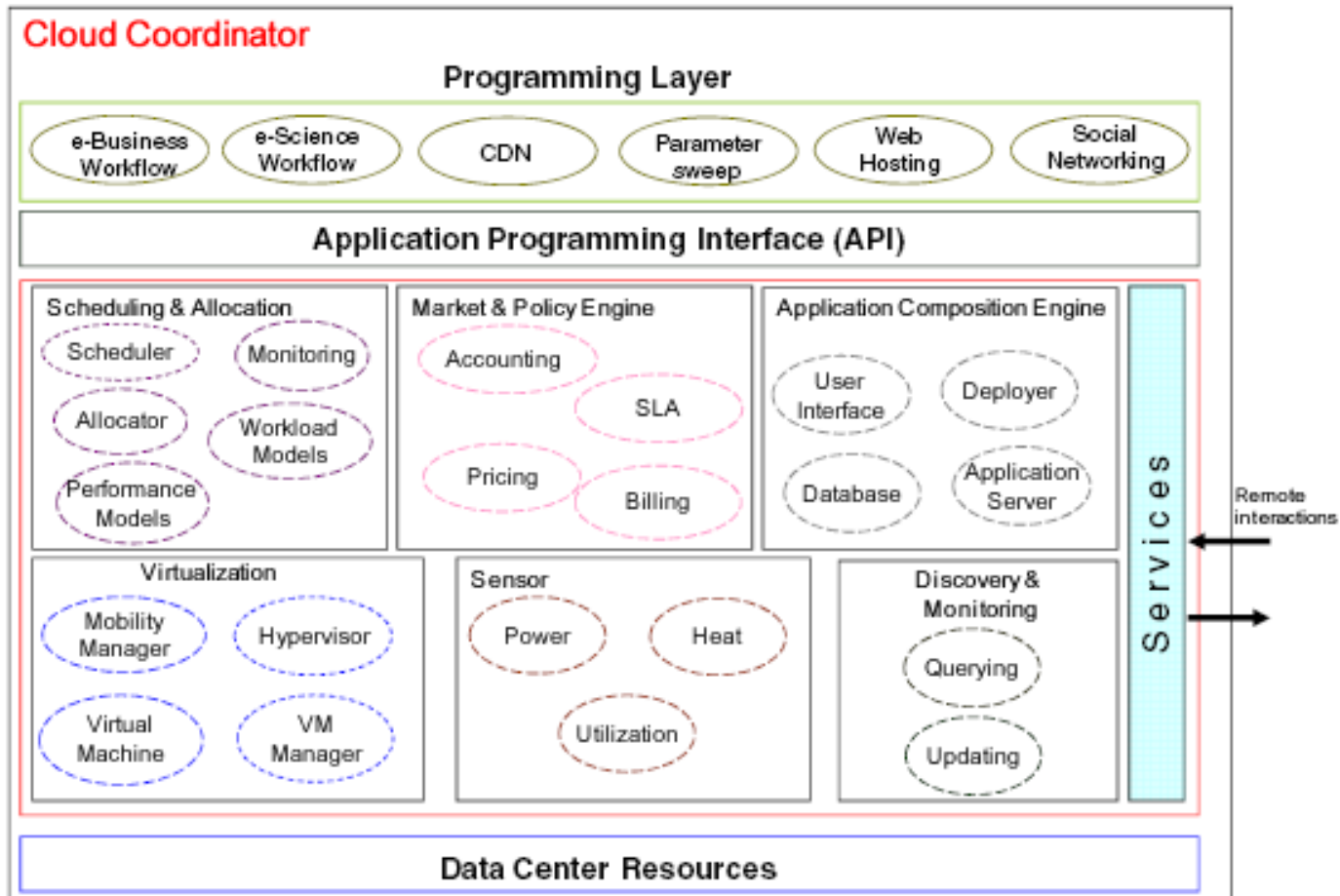
- High level architecture





# InterCloud (by CLOUD)

- Cloud Coordinator

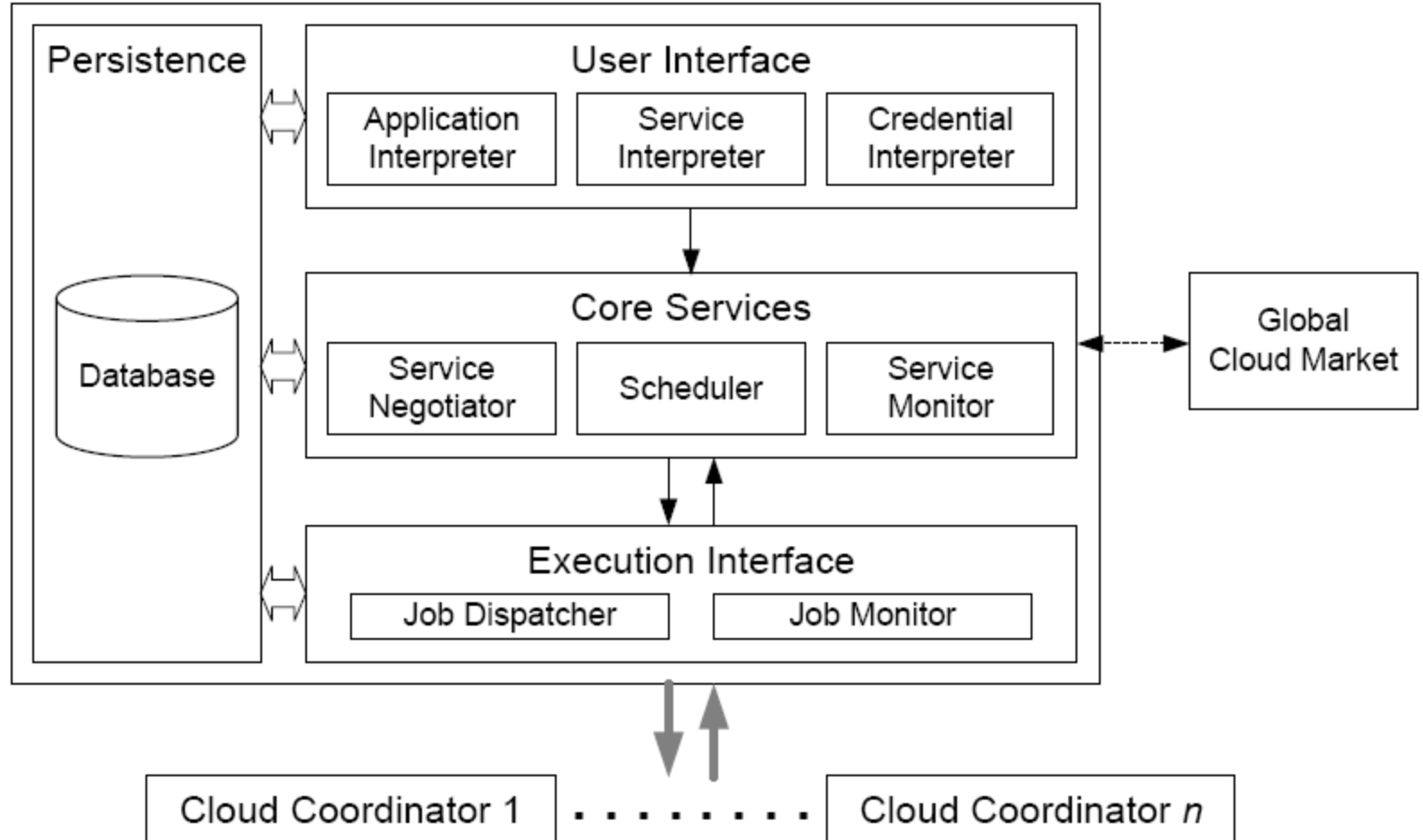






# InterCloud (by CLOUD)

- Cloud Broker





# InterCloud (by CLOUD)

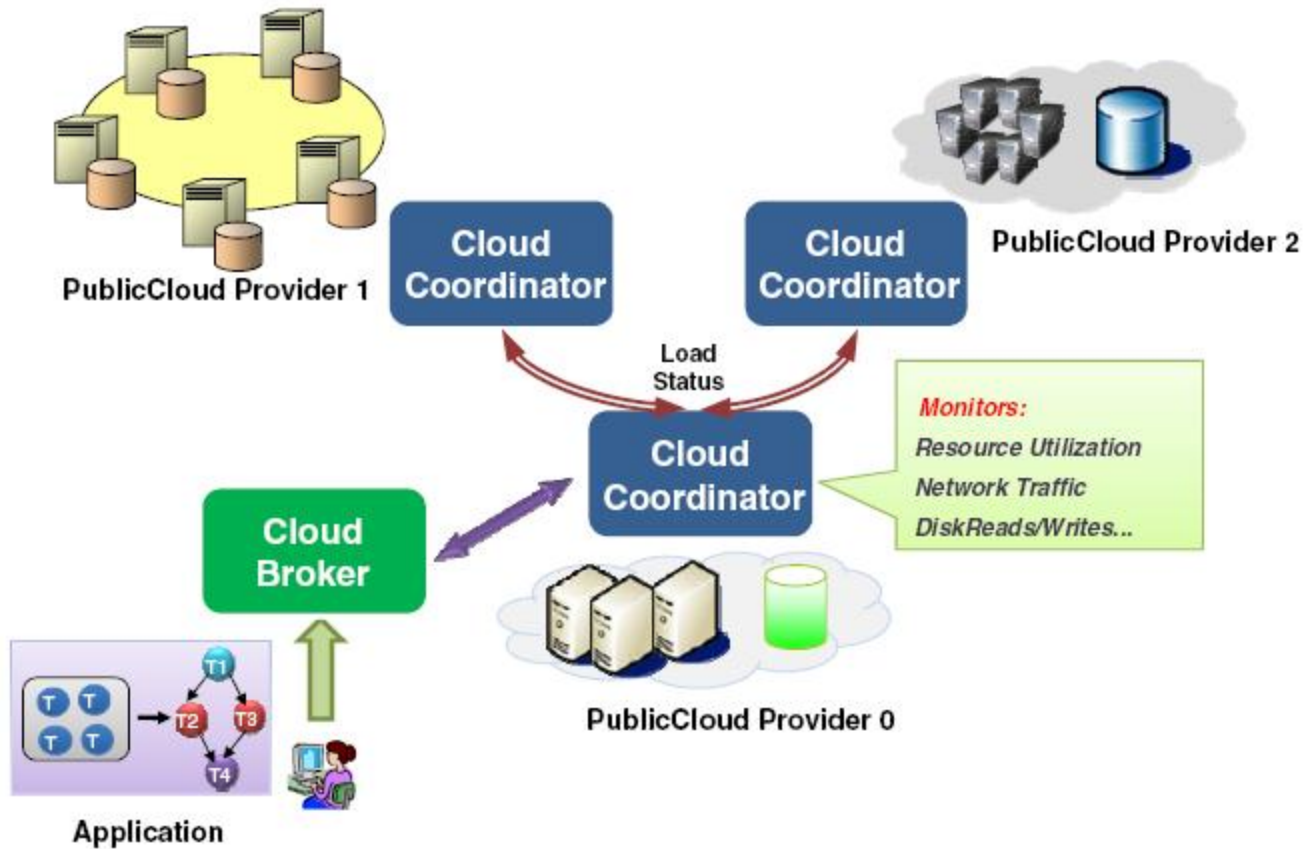
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- Cloud Exchange
    - Act as an **information registry** that stores the Cloud's **current usage costs and demand patterns**
  - Directory
    - Store available SLA levels and prices for query.
  - Auctioneer
    - Periodically clear bids and asks received from global CEx participants
  - Bank
    - Online payment management
-



# InterCloud (by CLOUD)

- Performance experiment environment





# InterCloud (by CLOUD)

- Financial experiment

	<b>Makespan (s)</b>	<b>Cloud Cost (US\$)</b>
Private only	127155.77	0.00
Public 10%	115902.34	32.60
Public 20%	106222.71	60.00
Public 30%	98195.57	83.30
Public 40%	91088.37	103.30
Public 50%	85136.78	120.00
Public 60%	79776.93	134.60
Public 70%	75195.84	147.00
Public 80%	70967.24	160.00
Public 90%	67238.07	171.00
Public 100%	64192.89	180.00

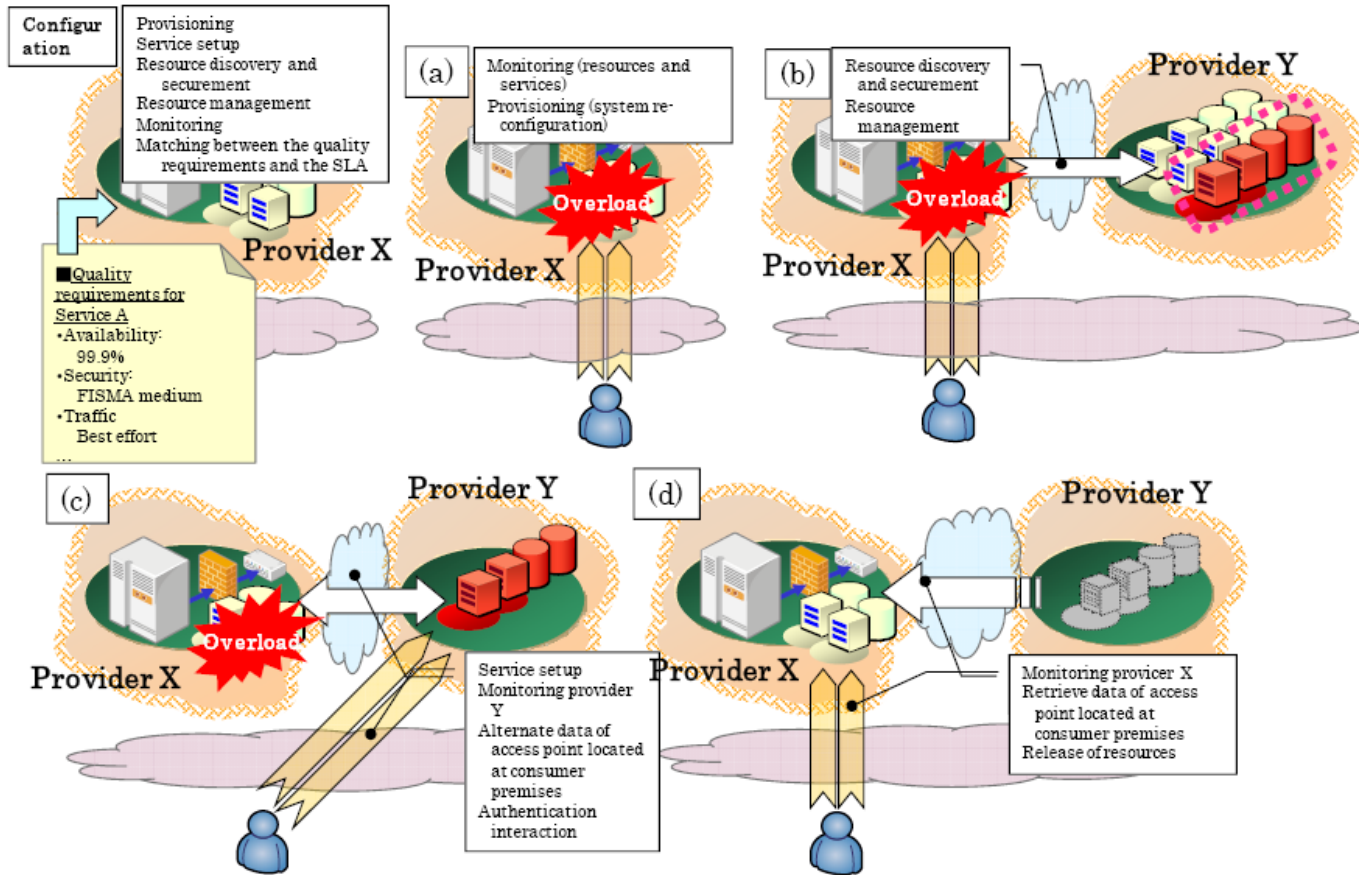


## Use Cases and Functional Requirements for Inter-Cloud Computing

- Global Inter-Cloud Technology Forum
  - Needs of inter-cloud
    - Unlimited resource extension
    - Cope with abrupt load fluctuation
    - Meet guaranteed qualities
    - High performance regardless of service node or physical location
    - Convenience by service cooperation
-

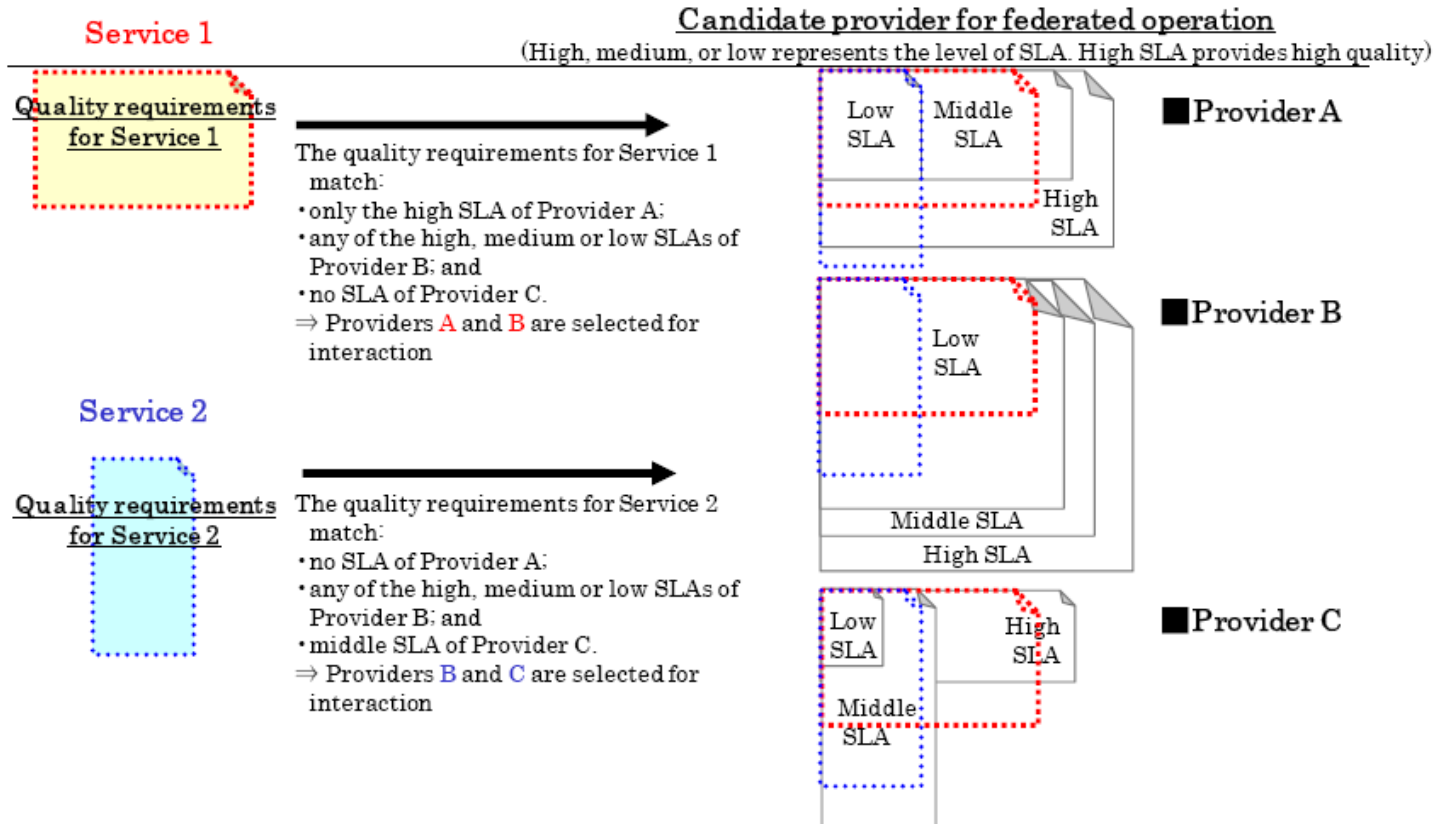


## • Procedures





- Candidate provider selection





- Functional requirements
    - Matching between service consumer's quality requirements and SLA
    - Monitoring
    - Provisioning
    - Resource discovery and securement
    - Resource management
    - Service setup
    - Authentication interworking
    - Network interworking
    - Alternation and Retrieval of data for access route from consumer
    - Releasing resource
-





- Security and Cloud Computing: InterCloud Identity Management Infrastructure
  - Proceedings of The 19th IEEE International Workshops on Enabling Technologies: Infrastructures for Collaborative Enterprises (WETICE 2010) - ETNGRID, Tei of Larissa, Greece June 2010



- Cloud challenges
  - Privacy
  - Security
  - Federation
- Solution
  - Identity Management (IdM)
  - Set up a trusted third party responsible both for storing the access credentials and securing them
- Definition
  - Home Cloud
  - Foreign Cloud

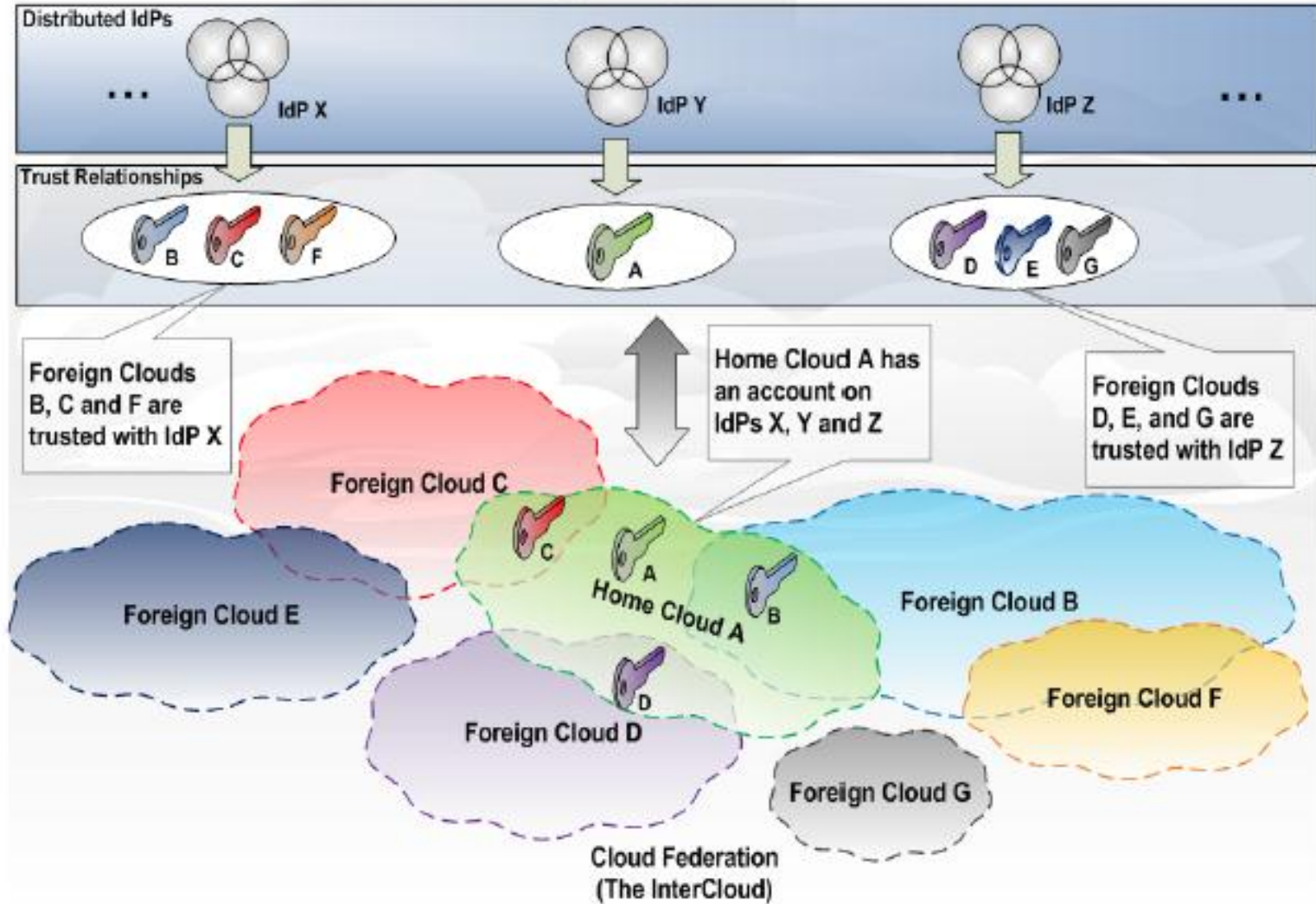


- IdM/SP model
    - End-user
    - User agent
    - Service Provider (SP)
    - Identity Provider (IdP)
  - SAML
    - It can establish trust relationship between entities with different security mechanisms
  - ICIMI
    - InterCloud IdM Infrastructure
-



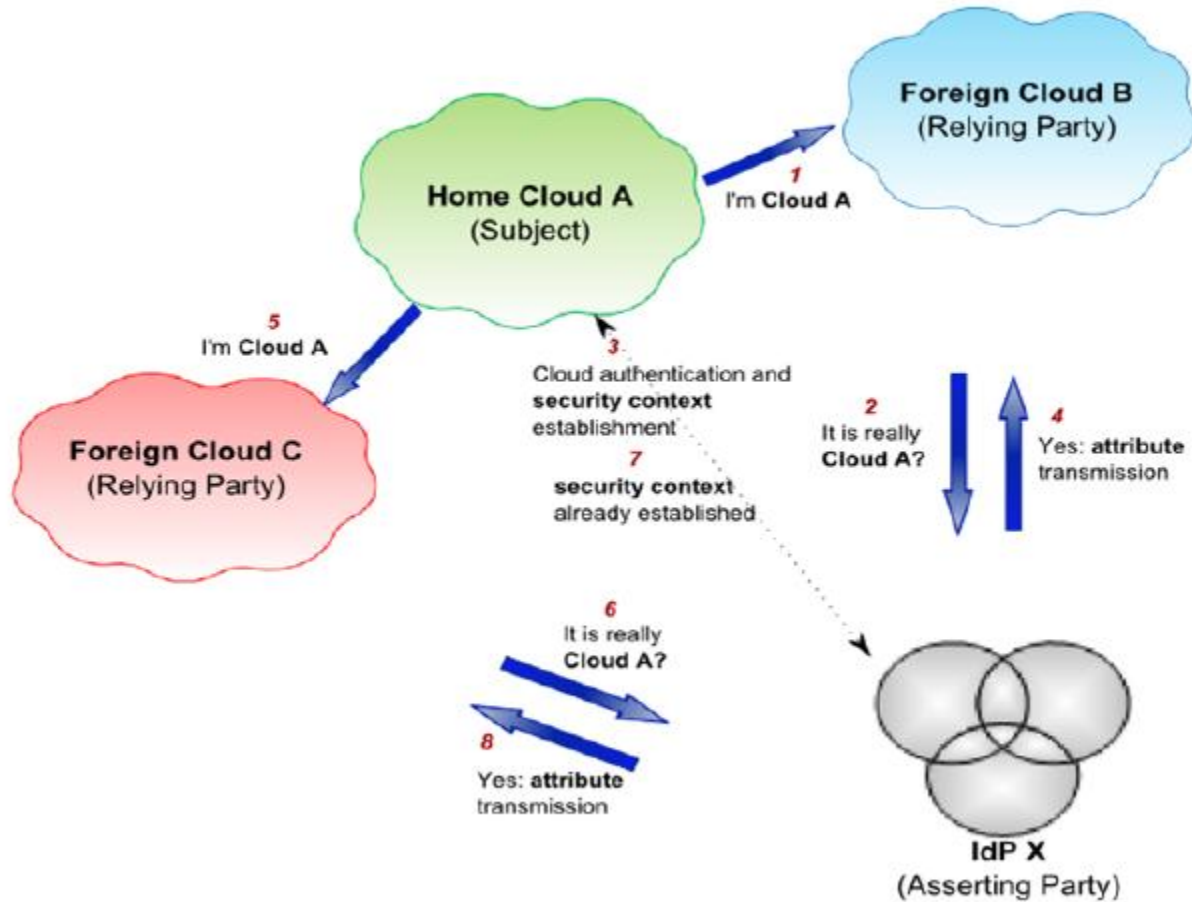
# InterCloud Identity Management

## InterCloud Identity Management Infrastructure





# InterCloud Identity Management





## Accounting and Billing for Federated Cloud Infrastructures

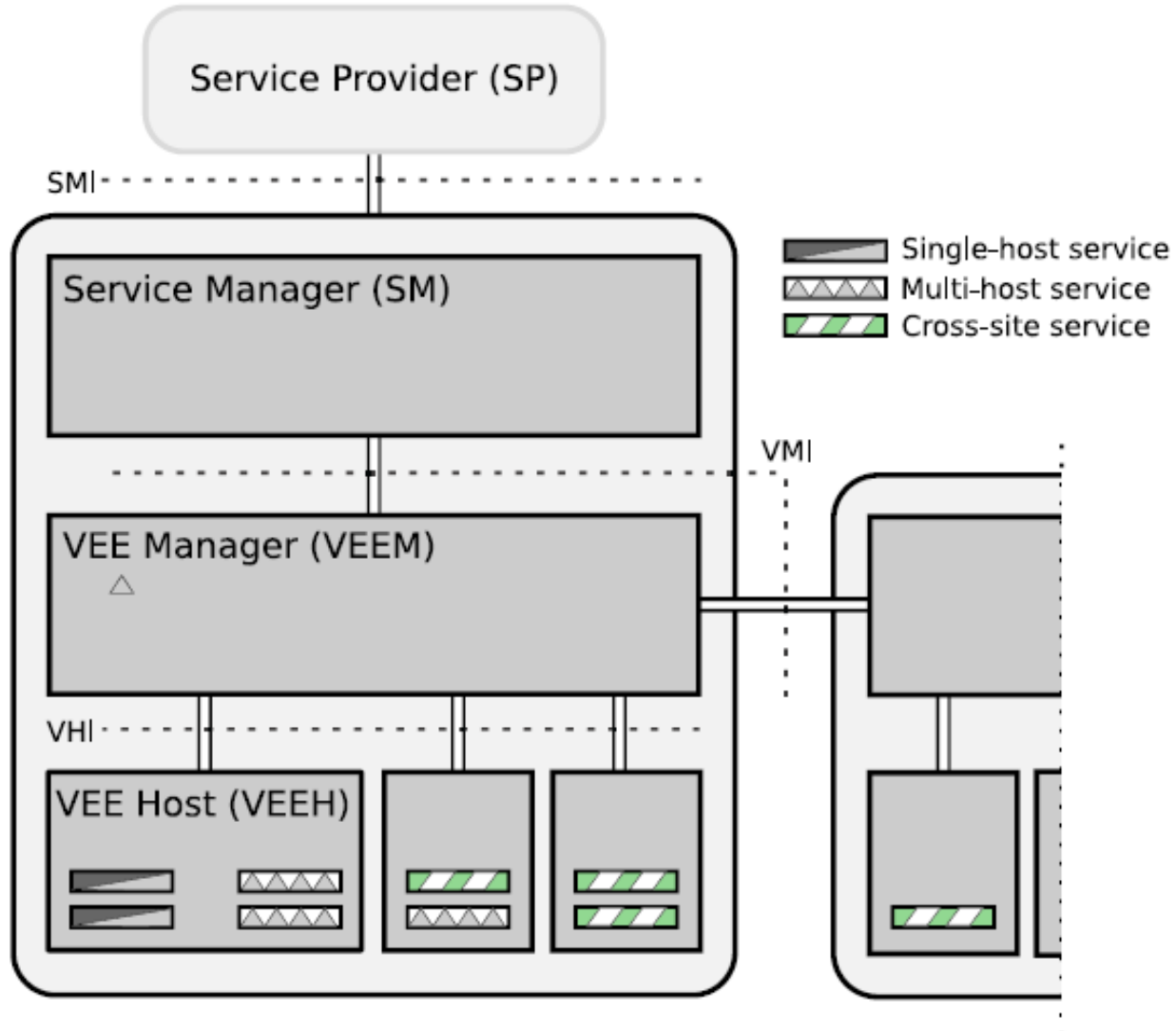
- Grid and Cooperative Computing, 2009. GCC '09. Eighth International Conference
- Contribution
  - Propose an accounting and billing architecture to be used within RESERVIOR
- Main Challenge — Carry out a fair and standardized way both
  - Between end-user and infrastructure owner. (\*)
  - Between sites making up the federation.



- RESERVIOR
  - VEE
    - Virtual Execution Environment
    - The isolated environment where customer's apps are executed and maintained.
    - Includes VMs and VJSC. (stands for Virtual Java Service Containers)
  - IP
    - Infrastructure Provider, an organization operating one or more sites.
  - Three layers
    - Service Manager
    - VEE Manager
    - VEE Host



# Accounting & Billing in IC







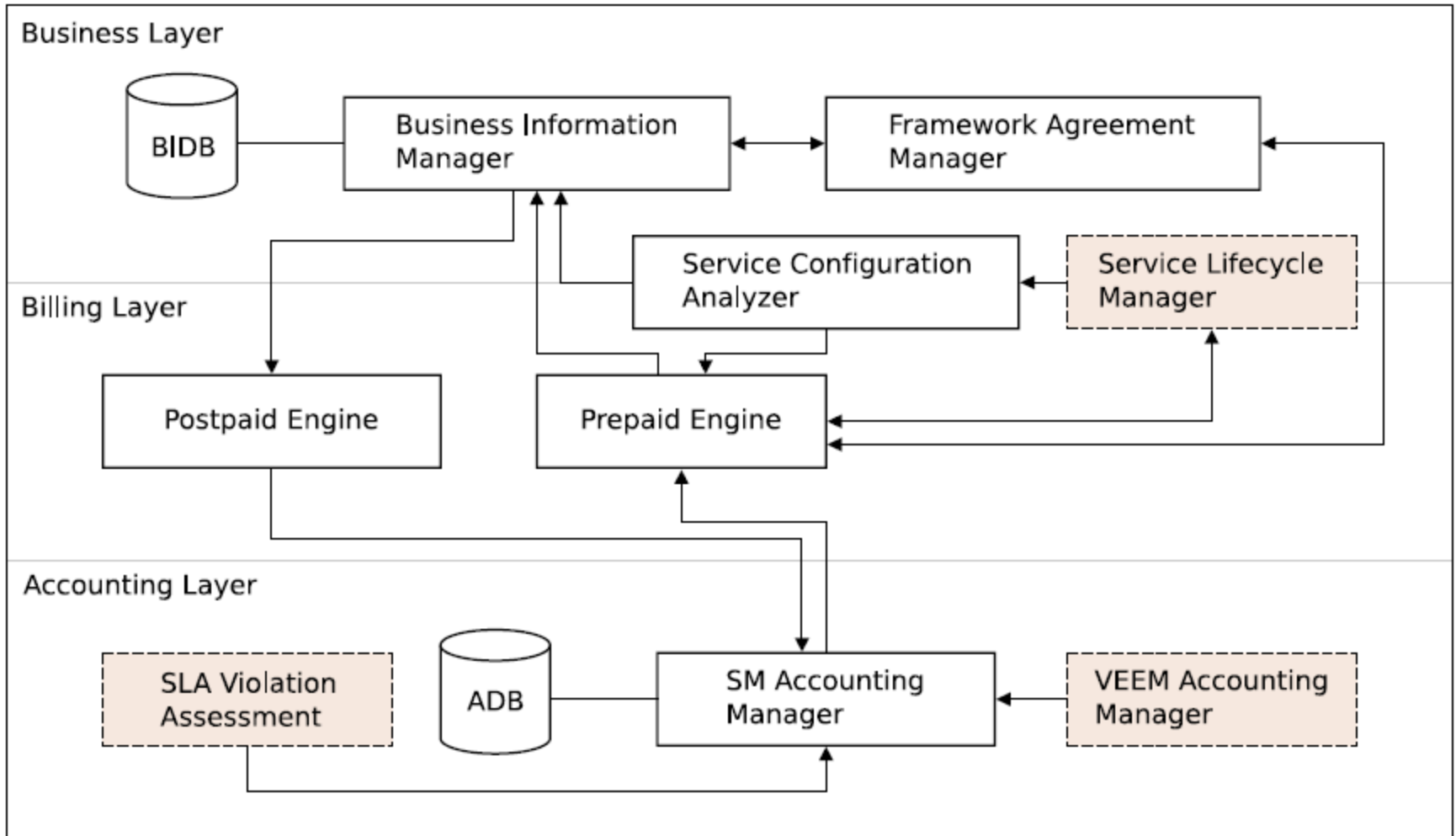
- Pay Mode
  - Postpaid
  - Prepaid
- Using Scenarios
  - Accounting for executing processes with unknown and dynamic placement
  - Accounting for services composed of an varying number of VEEs



- Some other requirements
  - Location unawareness
  - Service elasticity
  - Service billing
  - Complex pricing
  - Adaptable design
  - Flexible data format
  - Service accounting
  - Compensations



- Architecture





- Sample Procedure

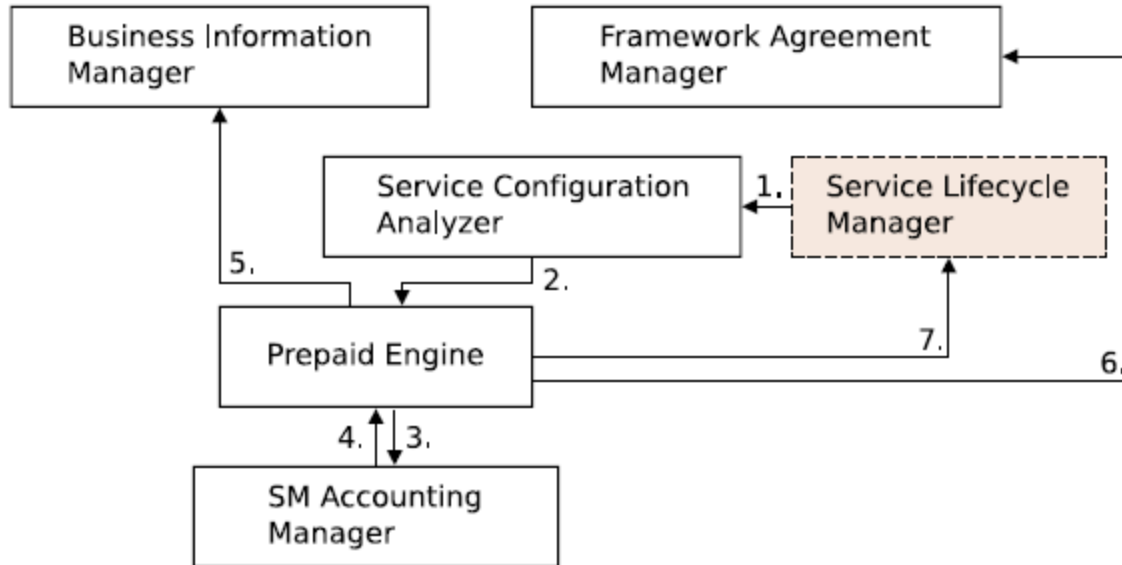


Fig. 3. The figure shows the procedure for the Prepaid Engine. The Prepaid Engine registers in the SM Accounting Manager to listen for updates when instructed to do so by the Service Configuration Analyzer. The Business Information Manager supplies the conversion from data concerning usage and violation to credits, and also makes decisions about what to do when the account runs low on credits.



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**Thanks!**

